Answer one of the following questions for full credit for this assignment. Place your questions in the “Answer” section below. Answers for each question should be between 40 words and 100 words. Number your answer with the same number that is associated with the question.

1. How can random numbers make game programs more fun?
2. What are modules and how can they help a programmer?
3. What is stepwise refinement and how can it help a programmer?

ANSWERS:

2.

Modules are files that can be used with other programs.

Modules group together a collection of related programming functions.

The random module contains functions related to generating random numbers.

Modules are like special toolbox, and can be used by using the import statement

You can can have access to many tools.

Cheers, Bob